



NTSC U/C

PlayStation™



IN THE
ZONE
'98



SLUS-00445



WARNING: READ BEFORE USING YOUR PLAYSTATION™ GAME CONSOLE.

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation™ game console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game – dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions – IMMEDIATELY discontinue use and consult your physician before resuming play.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Still pictures or images may cause permanent picture-tube damage or mark the phosphor of the CRT, avoid repeated or extended use of video games on large-screen projection televisions. Refer to your projection TV instruction manual for more details.

HANDLING YOUR PLAYSTATION™ DISC:

- This compact disc is intended for use only with the PlayStation™ game console.
- Do not bend it, crush it or submerge it in liquids
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

All photos and video used in this product are from the 1996-97 NBA season.

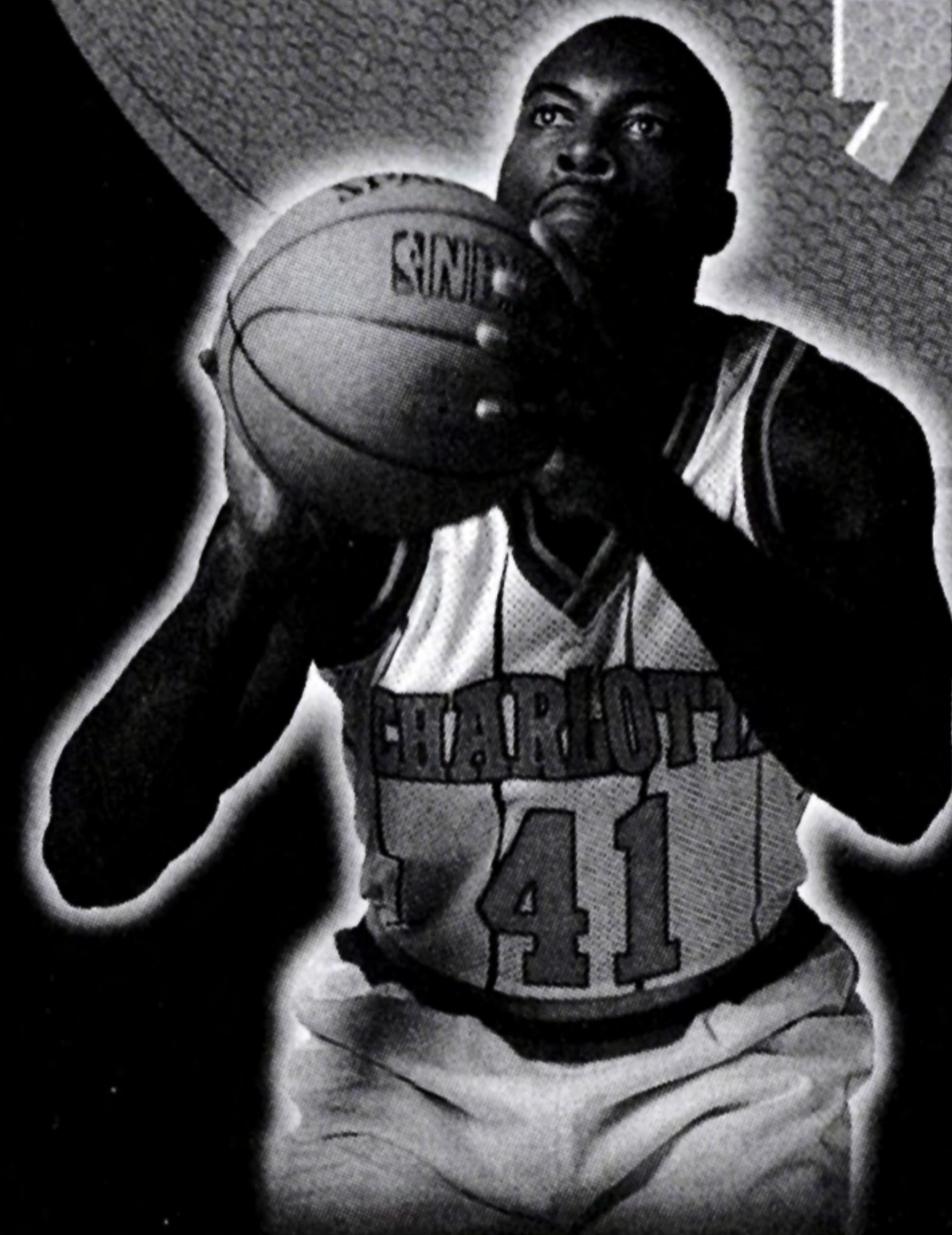
All NBA Team Rosters in this product are accurate as of 10/31/97.

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IN THE ZONE '98



KONAMI
XXL
SPORTS SERIES™

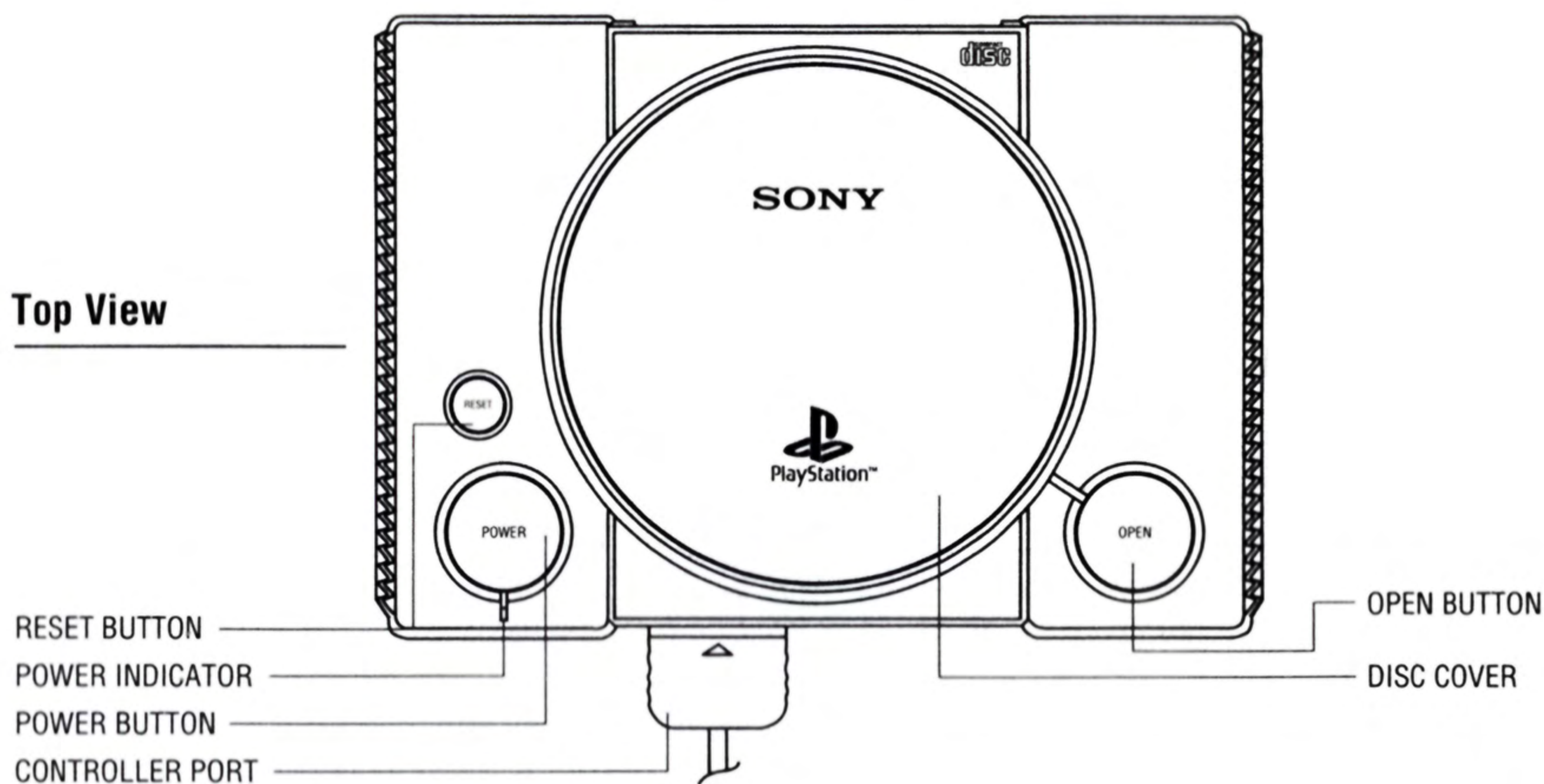


Set up your PlayStation™ game console according to the instructions in its Instruction Manual. Make sure the PlayStation™ power is off before inserting or removing a compact disc. Insert the IN THE ZONE '98 disc and close the Disc Cover. Insert game controllers and turn on the PlayStation™ game console. Follow on-screen instructions to start a game. Thank you very much for purchasing Konami's IN THE ZONE '98 . Before playing, please read this manual carefully to ensure correct use.

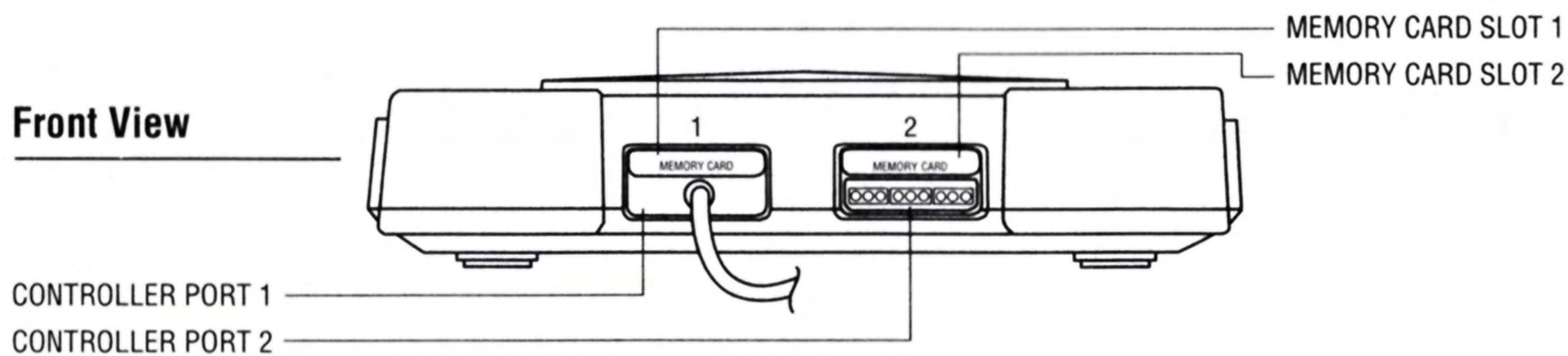
Console

Top view and front view

Top View





Front View



Controller

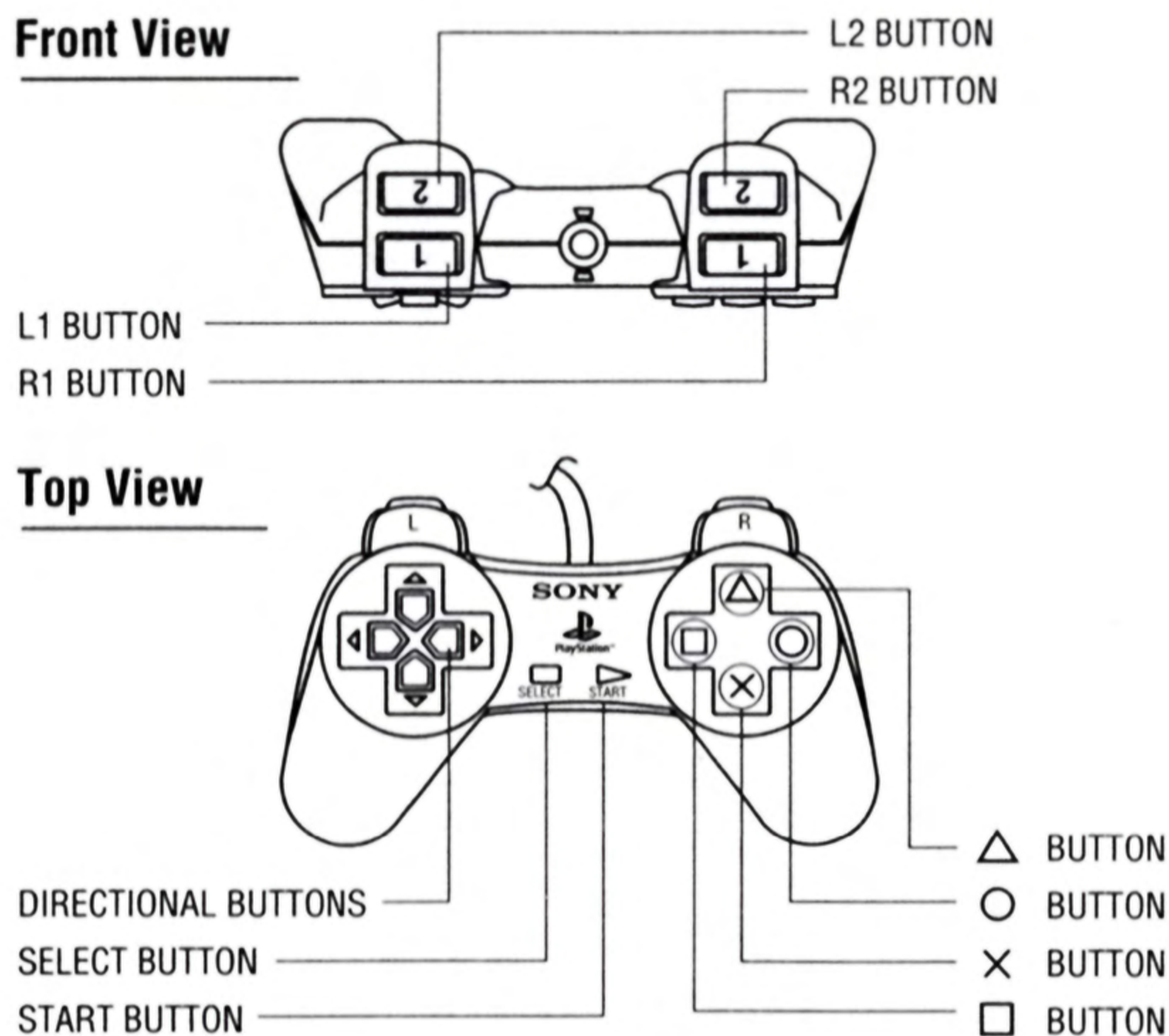
Top view

USING CONTROLLER IN THE SELECT MODES

- Directional buttons: Move the cursor.
-  button: Set your choice and proceed; change the selected item to another.
-  button: To cancel a selection and return to the previous screen.

For gameplay controller information, see pages 7-10.

Press START and SELECT buttons simultaneously to reset the game to the Title screen.

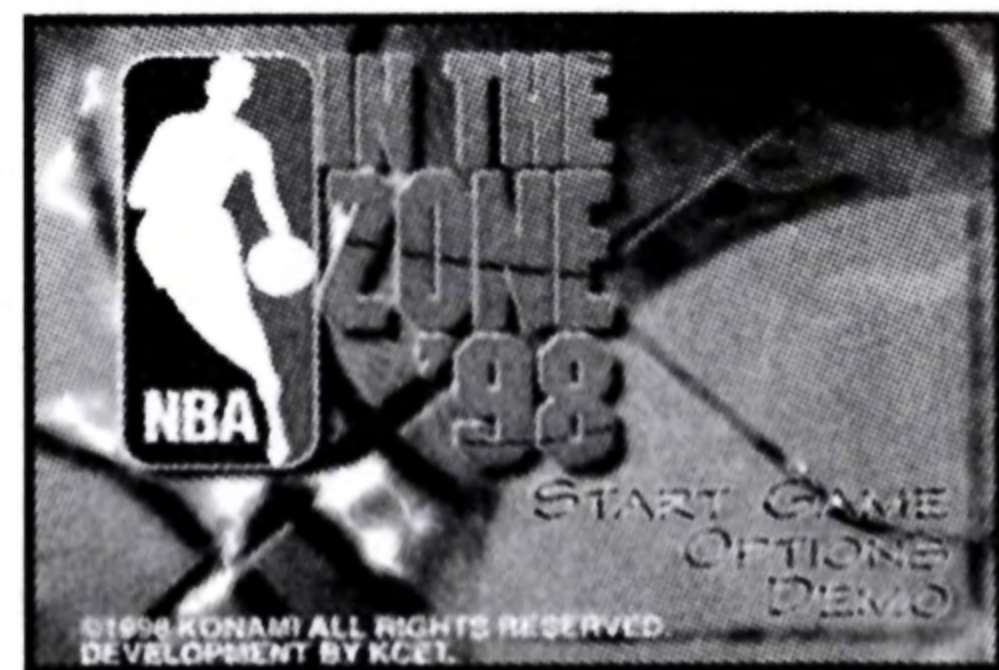




MODE SELECTION

Select one of 3 modes at the Title screen. Use the Directional buttons to highlight the menu options, and press the \times button to go to the next screen. To return to the previous screen, press the \triangle button.

- Start Game: Go to the Game Mode selection screen (see page 11).
- Options: Go to the Options screen to change game settings (see page 11).
- Demo: Watch the demo movie.



GAME MODES

■ Exhibition

Play a single exhibition game against another team. Up to 8 people can play together by using 2 Multi Taps (up to 5 with 1 Multi Tap).

■ New Regular Season

Play a complete NBA season of 82 games. If your team plays well you can advance to the NBA Playoffs. Up to 5 people can play together if you use a Multi Tap.

■ Playoffs & Finals

Select a team and compete in the NBA Playoffs. Up to 5 people can play together if you use a Multi Tap.

■ All-Star Game

Play an All-Star game between an Eastern Conference team and a Western Conference team.

■ Continue Game

1. Restore a previously saved game from the Memory Card. Select a file from the Memory Card and load it.
 2. Select "Next" to go to the Tip Off menu.
- * In this mode, there are some settings you won't be able to change.
3. If necessary, you can substitute players before starting. Select "Tip Off" to begin the game.
 4. When the game is over, you can choose to continue, quit or save the game to the Memory Card from the Game Results screen.
- * If there is no data on the Memory Card, the Game Select screen will appear.

MEMORY CARD

Note: You MUST have a Memory Card to be able to save season games and settings.

If you have a Memory Card you can save and load the following data:

- Changes made from the Set Up screen
- Your progress in New Regular Season and New Playoffs & Finals game modes

HOW TO LOAD A FILE

1. Select a Memory Card slot with the Directional buttons and press ⌘.
2. Use the Directional buttons to scroll through the files.
3. Press the ⌘ button to load the file.

HOW TO SAVE A FILE

1. Select a Memory Card slot with the Directional buttons and press ⌘.
2. Use the Directional buttons to scroll through the files or select "New Data".
3. Press the ⌘ button to save the file.



GAME CONTROLS

OFFENSE

L1: Power button/Speed burst
Use in conjunction with other buttons to execute power moves.

L2: Isolation button
Move a player not in possession of the ball to the opposite side of the court.

Auto replay option



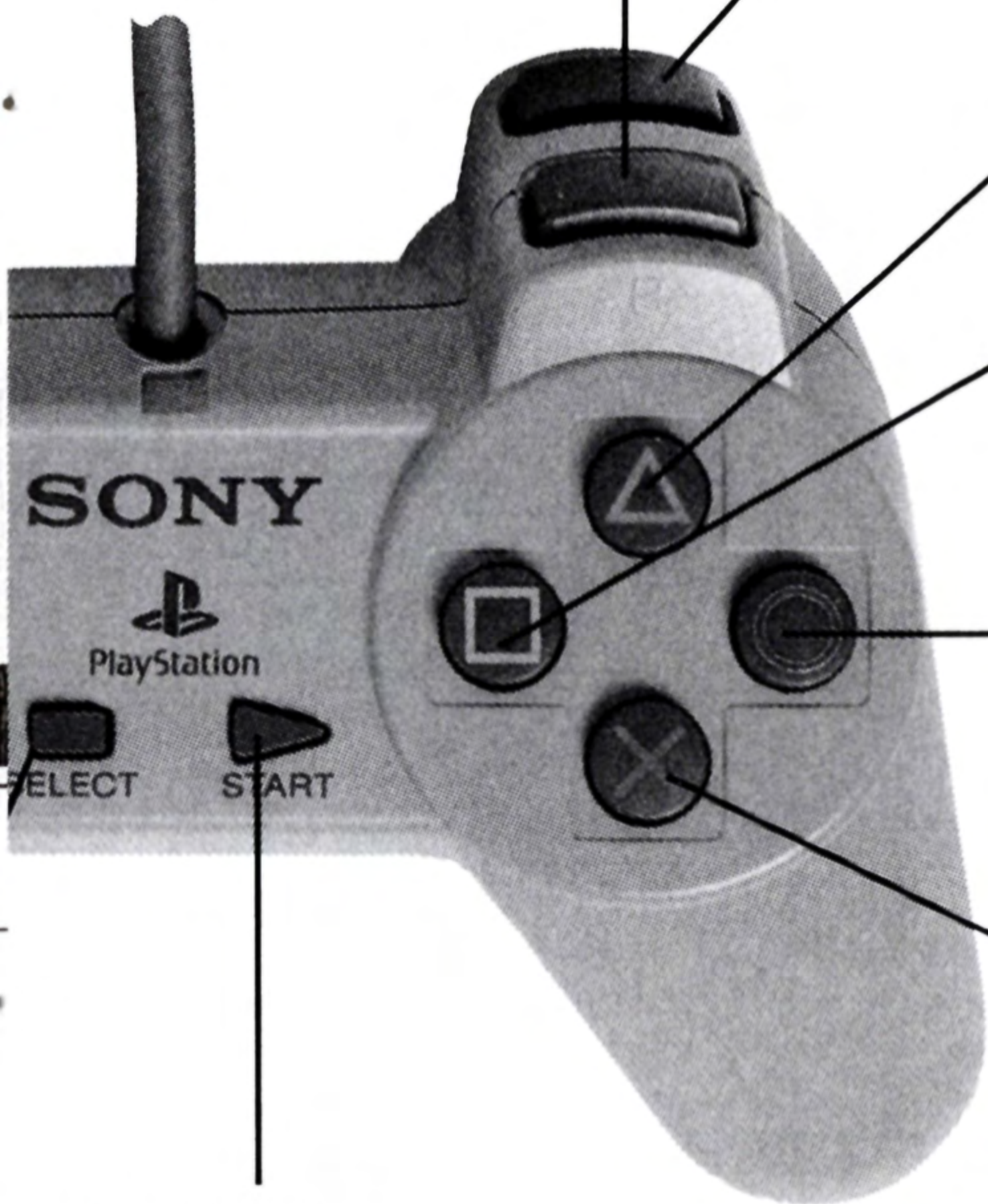
- △ button= Exit
- ⊗ button= Change camera
- button= Fast rewind
- L1 button=Camera position change
- L2 button=Camera position change

Directional Buttons: Move player

Select button _____

You can execute the following commands:

- Continue: Continue the game
- Substitution: Substitute player
- Strategy: Change your team strategy
- Time-out: Call a time-out



R1: Set a screen.

R2: Formation Change button - Hold down and press the button of your choice to change your teams offensive set (see page 23).

△ button: Execute special moves such as drives to the hole, spin moves, and double clutches.

□ button: Shoot/rebound

○ button: Change the player you control

× button: Pass the ball

Start button

You can execute the following commands:

- Continue: Continue the game
- Instant Replay: View the instant replay
- Controller: Controller settings
- Game Options: Game option settings
- Quit Game: Quit the game





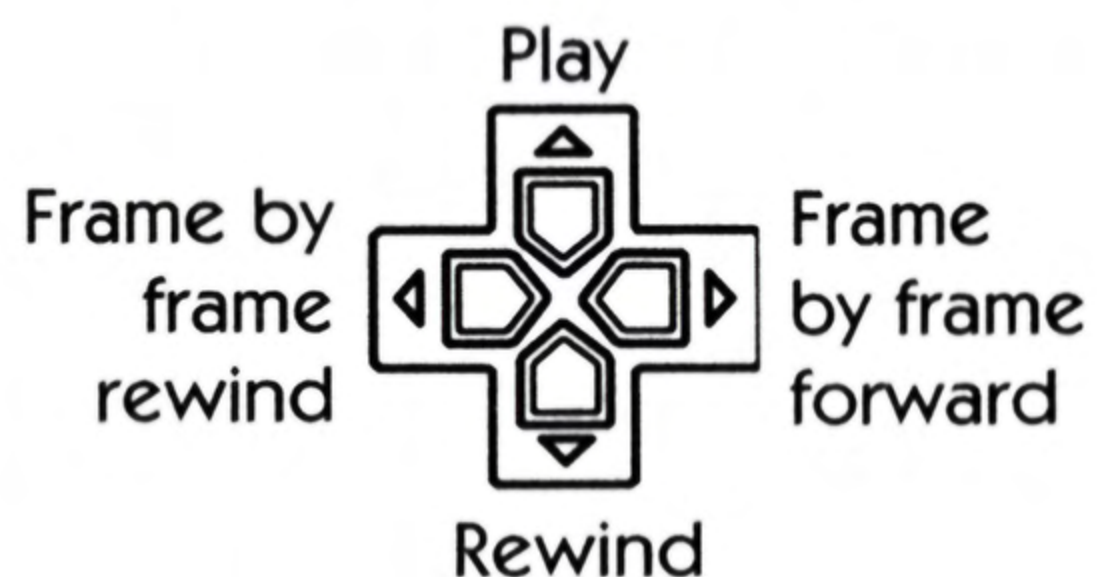
GAME CONTROLS

DEFENSE

L1: Power button/Speed burst
Use in conjunction with other buttons to execute power moves.

L2: Not used

Menu replay option



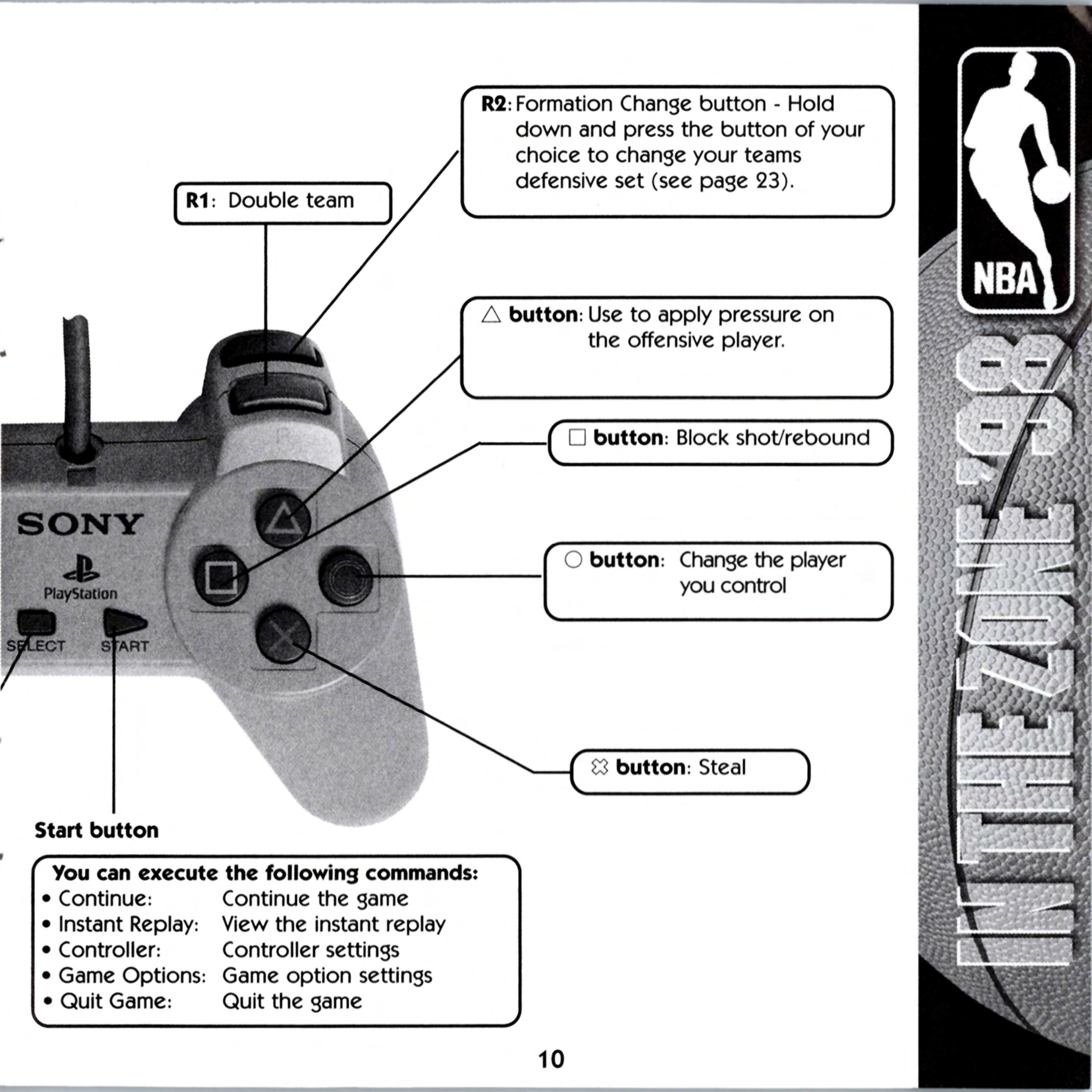
- △ button= Exit
- button= Fast rewind

Directional buttons: Move player

Select button

You can execute the following commands:

- Continue: Continue the game
- Substitution: Substitute player
- Strategy: Change your team strategy
- Time-out: Call a time-out



R1: Double team

R2: Formation Change button - Hold down and press the button of your choice to change your teams defensive set (see page 23).

△ button: Use to apply pressure on the offensive player.

□ button: Block shot/rebound

○ button: Change the player you control

× button: Steal

Start button

You can execute the following commands:

- Continue: Continue the game
- Instant Replay: View the instant replay
- Controller: Controller settings
- Game Options: Game option settings
- Quit Game: Quit the game



GAME MENU SCREENS

Choose "Start Game" at the Title screen to go to the Game Mode Select screen. After selecting your game mode you will be able to adjust game options, view statistics and other game parameters described below.

Highlight the different modes with the Directional buttons, and press the  button to make your choice.

■ Exhibition, Season and Playoffs

After selecting a game mode you move through screens in the following order.

Player Setup

Choose Home, Away or no player.

Team Select

Choose your team. In Exhibition Mode you also have to choose your opposition.

Rules

Adjust the game rules.

Stats Menu

Next:

Choose this to go to the Tip off Menu.

Simulate:

If you choose this the upcoming game will be played automatically and you will only see the score. Not available in Exhibition Mode.

Calendar:

View the 1997-1998 NBA schedule.

Only available in Season mode.

Standings:

View the current season standings.

Only available in Season mode.

NBA Playoffs Tree:

View the current Playoff tree. Only available in Playoff Mode.

Team Stats:

View the statistics by team.

Player Stats:

View the statistics by player.

League Leaders (Team): View the top teams in each statistical category.

Not available in Exhibition Mode.

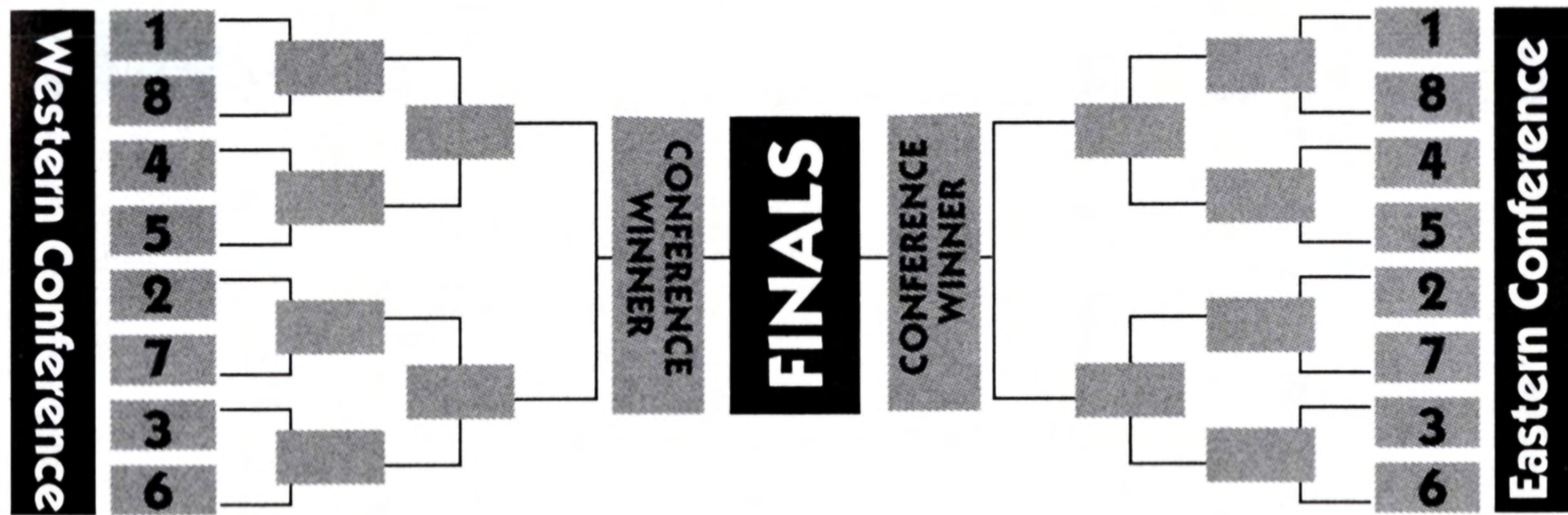
League Leaders (Player): View the top players in each statistical category.

Not available in Exhibition Mode.

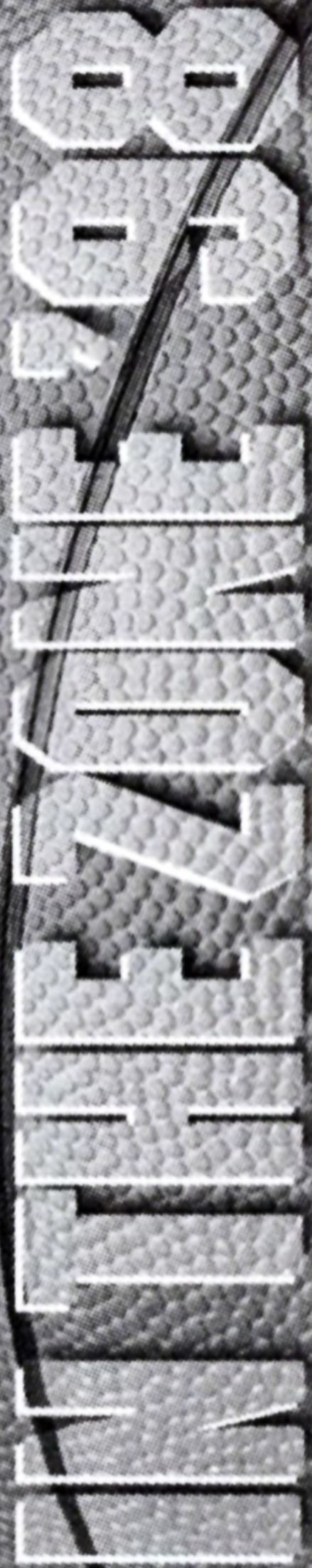
Tip off Menu

(See page 21)

■ Playoff tree



* You can adjust the number of games in the playoffs by changing the "Playoffs series" option on the Rules screen.





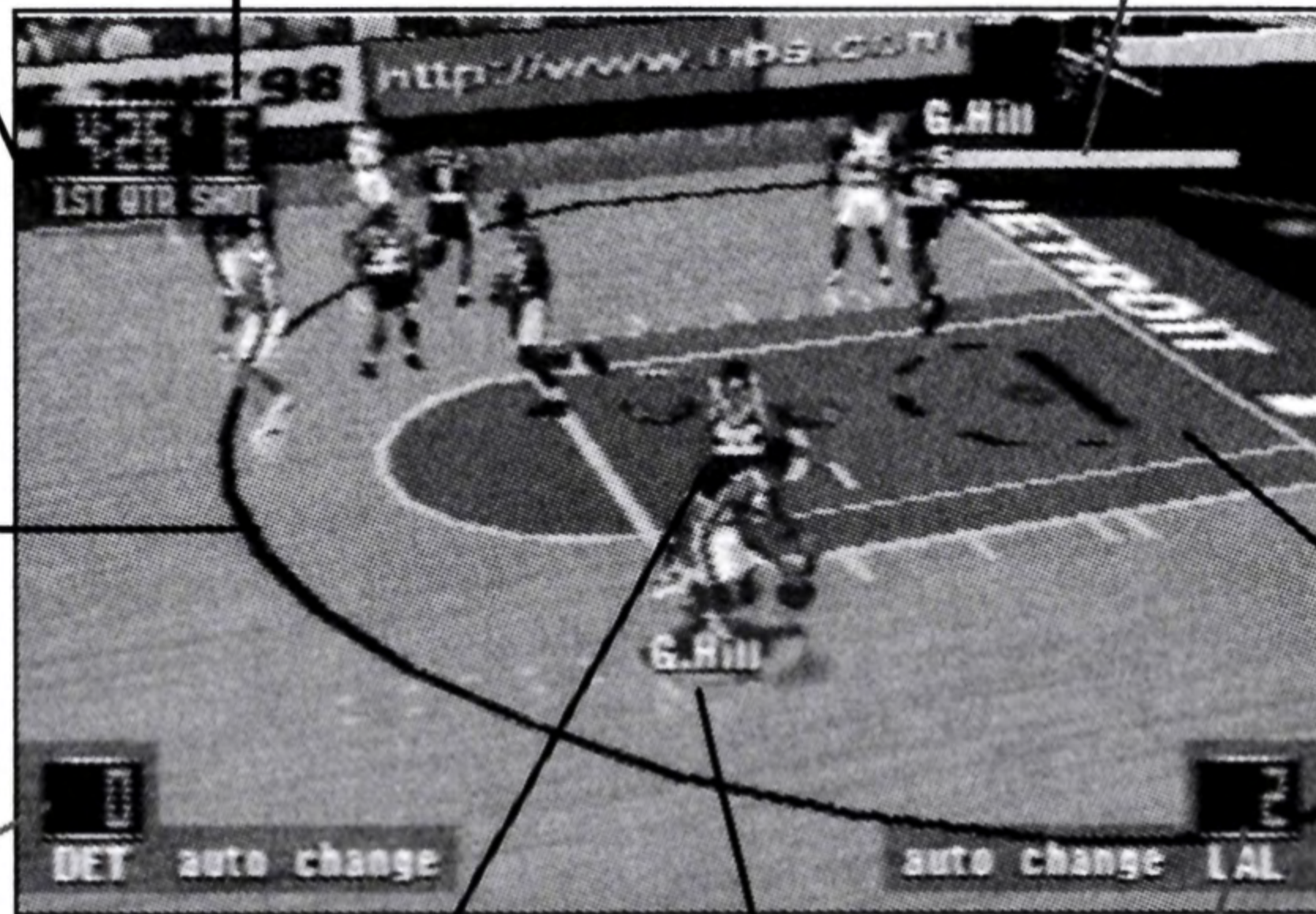
GAME SCREEN

DURING THE GAME

Time remaining and current quarter

Shot clock

Stamina gauge



Power gauge

Three point line

Paint area

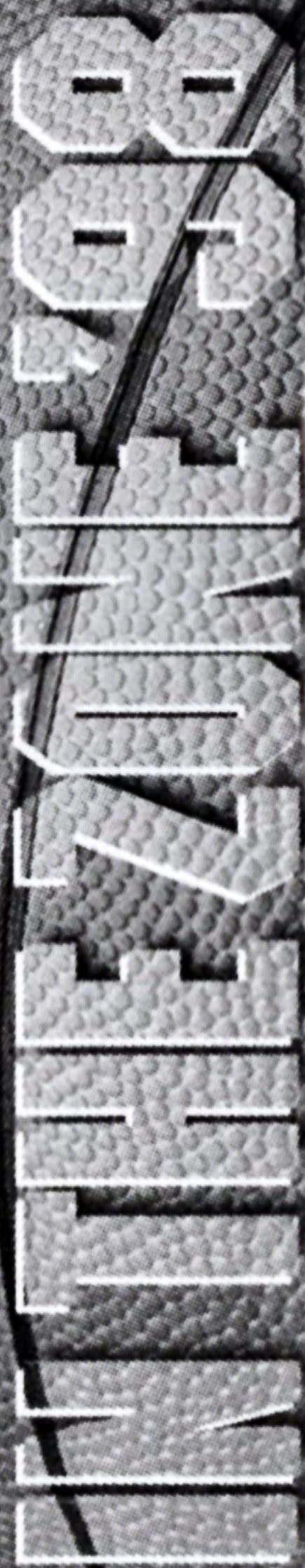
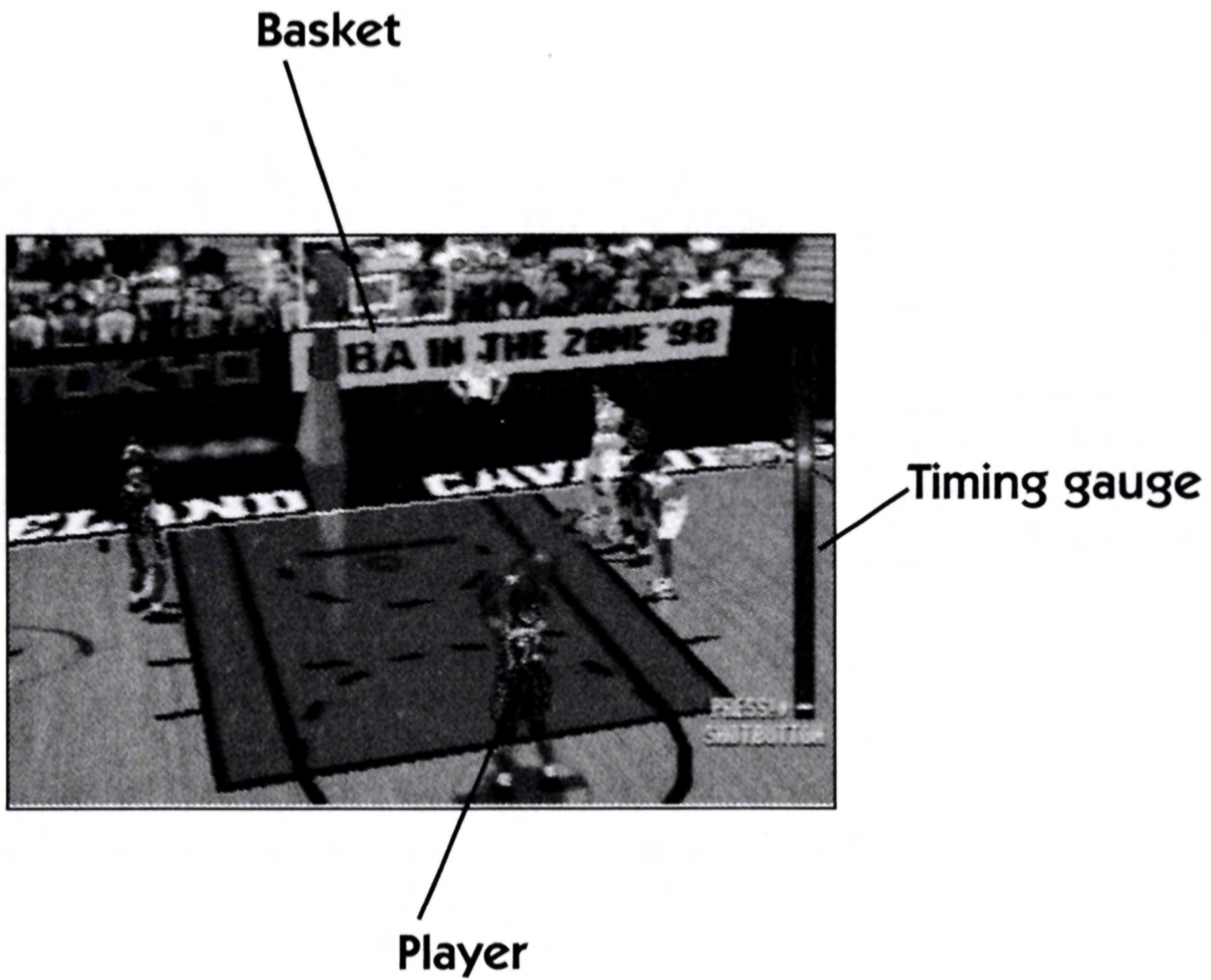
Home team's score

Away team's score

Away team's players

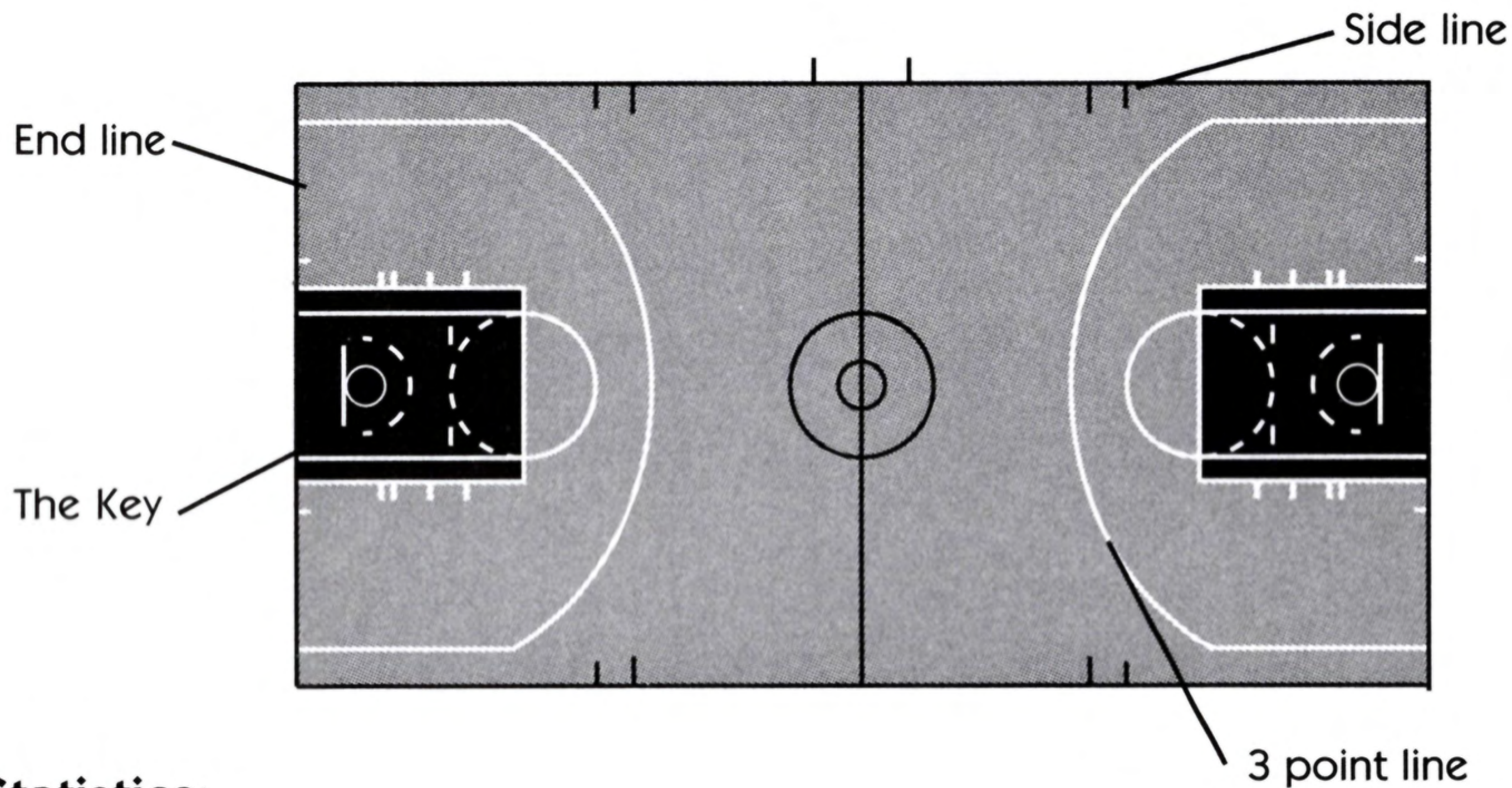
Home team's players

DURING A FREE THROW





GAME RULES



Statistics:

G	Number of games
GS	Number of times as starting player
MIN	Minutes
FG	Field goals
3FG	3 point field goals
FT	Free throws
REB	Rebounds
RPG	Average number of rebounds per game
AST	Assists
APG	Average number of assists per game

HI	High score
PF	Personal foul
DQ	Number of disqualifications
STL	Steals
SPG	Average number of steals per game
FT	Free throws
BLK	Blocks
TO	Turnovers
PTS	Points per game
AVG	Average points per game

■ Time

There are 4 quarters in a normal game. If both teams have the same score at the end of the last quarter, the game goes into overtime to decide the winner. If there is no winner at the end of the overtime period, the overtime period is repeated as many times as necessary to determine a winner.

■ Shooting

There are two kinds of shots, 3 point shots and 2 point shots.

- 3 point shot (3 points): A shot from outside the 3 point line.
- 2 point shot (2 points): A shot from inside the 3 point line.

■ Out of bounds

Occurs when the ball goes out of the court past the side or end lines. Possession of the ball then goes to the other team, and the game resumes with a throw-in from the location the ball went out.

■ Time-out

When you call a time-out, you can substitute players in your team. Your players will also regain some strength. Each team can call up to 7 time-outs during a game, but no more than 4 time-outs may be called during the 4th quarter. If the game goes into overtime, any time-outs either team may have remaining are no longer valid, and the teams start the overtime period with 3 time-outs each.





■ Violations

- **Shot clock violation**
Occurs if the offensive team fails to shoot within 24 seconds.
- **10 second violation**
The opposing team gets possession of the ball if a player fails to dribble the ball into the opposing team's end of the court within 10 seconds.
- **3 second violation**
The opposing team gets possession of the ball if a player stands "in the paint" of the offensive zone for more than 3 seconds.

■ Fouls

If a player uses excessive defense tactics against the opposing team, he may be penalized with a defensive foul. If the foul was committed when the opposing player was shooting, the opposing player's team is awarded a free throw. If a player uses excessive offense tactics against the opposing team, he is penalized with an offensive foul. The opposing team then throws in the ball to resume the game.

■ Free throws

If the opposing team fouls you just before you shoot the ball, you are awarded a free throw.

- In the case of a successful shot after a defensive foul, you receive points for the shot (basket counts) plus one free throw.
- In the case of an unsuccessful shot after a defensive foul, you receive two free throws for 2 point shots and 3 free throws for 3 point shots.

■ Fouled out

If a player commits 6 personal fouls he is disqualified and sent to the showers.

GENERAL GAME ADVICE

■ Checking stamina

- Stamina is an element of this game. The faster the action the more of a player's stamina is used up, affecting his performance. If it drops below a certain level the player will no longer be able to use the speed burst.
- If the player is returned to the bench to rest, he will gradually recover his stamina. Some stamina is recovered at the end of each quarter, and when a time-out is called.
- * You can check a player's stamina level by calling a time-out.

■ Time-outs

- Press the Select button when your team is in possession of the ball to call a time-out. Both teams can substitute players and check player stamina levels during a time-out regardless of who called it.

■ Substituting players

1. Move the cursor to the player you wish to substitute and press the ⌘ button.
2. Move the cursor to the player you wish to take the previous player's position and press the ⌘ button. If you select a player who is already playing, the two players will swap positions.





BASIC PLAY

■ Dribbling

When your player is in possession of the ball, press the Directional buttons to make him run and dribble the ball.



■ Jump ball

Press the button when the ball is tossed up. Good timing is essential.



■ Throw in

Press the button to throw the ball into the court. It will be thrown automatically if you fail to throw in within 5 seconds.



■ Free throw

The free throw meter will appear on screen. Press and hold the button to increase the shot power, release the button to take the shot. The ball will be thrown automatically if you fail to shoot within 10 seconds.



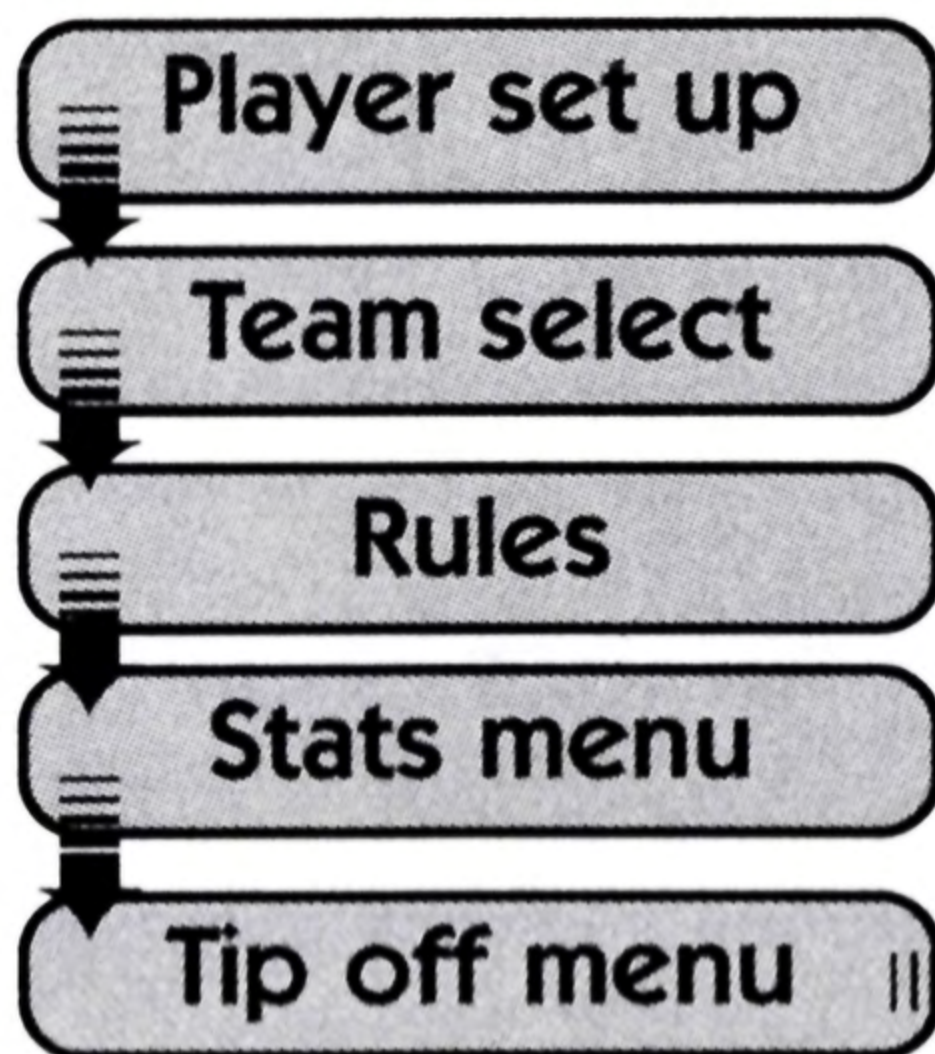
PLAY TECHNIQUES

Dunking	Dodge the defense, get as close to the basket as you can, then press the □ button. The type of dunk depends on the location and the player. Some players cannot dunk.
Alley-oop	Press the ✕ and □ buttons together when the player you wish to pass the ball to is close to the basket. Can also be used for pick and roll during a fast break.
Fade Away	Hold down the Directional button in the opposite direction of the basket and press the □ button.
Pump Fake	Tap the □ button.
Rebound Dunk	Tap the □ button when below the basket if one of your team's shots misses.
Double Clutch	Press the △ button when dunking.
Drive In	Hold down the Directional button and press the △ button when in possession of the ball.
Post play	Press the △ button when below the basket and pushing your way towards the basket.





GAME SET UP



Tip off: Start the game.
Substitution: Go to the Substitution screen.
Strategy: Go to Strategy screen.
Controller: Edit Controller settings.
Game Options: Edit game options.



Game Options

- **Replay**
Choose when Replays will be active.
- **Stadium announcer**
Turn commentary on or off.
- **Volume**
Adjust sound volume.
- **Camera**
Choose which camera angle to use.
- **Formation display**
Turn display on or off.
- **Score display**
Turn score display on or off.
- **Player name**
Select name, number or off.
- **Screen adjustment**
Adjust game screen relative to your TV.

Rules

- **Home court advantage**
Turn advantage on or off.
- **Difficulty**
Choose how good the CPU team is.
- **Quarter length**
Decide how long each Quarter is.
- **Foul settings**
Choose loose, on or off.
- **Stamina**
Adjust stamina levels.
- **Handicap**
Adjust game handicap settings.
- **NBA Playoffs series**
Choose length of Playoff series.

SEASON ROSTER

- During Season play, go to the Options menu to edit the Roster (season).
- You can only trade players until February 19th.



FORMATIONS

Press the Formation button to easily use many different offense patterns.

OFFENSE

■ Box offense

A basic offensive set. Players pass the ball and screen each other to create chances to break away from the defense.

■ Side line offense

An offensive set that emphasizes the sides of the court. Players pass the ball along the sides to create shooting opportunities.

■ High post offense

A formation that starts from the high post player.

■ 3 point offense

A formation designed to create 3 point shooting opportunities. The shooter moves along the 3 point line, waiting for an open shot.

■ Inside offense

An offensive set that emphasizes the inside of the court. Inside players screen each other to create opportunities.

■ Auto offense

An offensive set (from those above) is selected automatically to suit the game situation.

FORMATION CONTROLS

You set a standard formation to be used throughout the game, and then switch to before the game and during a time-out.

Offense

Use the controls listed below to switch to different formations.

BOX OFFENSE: R2 Button +
Directional Button ↑

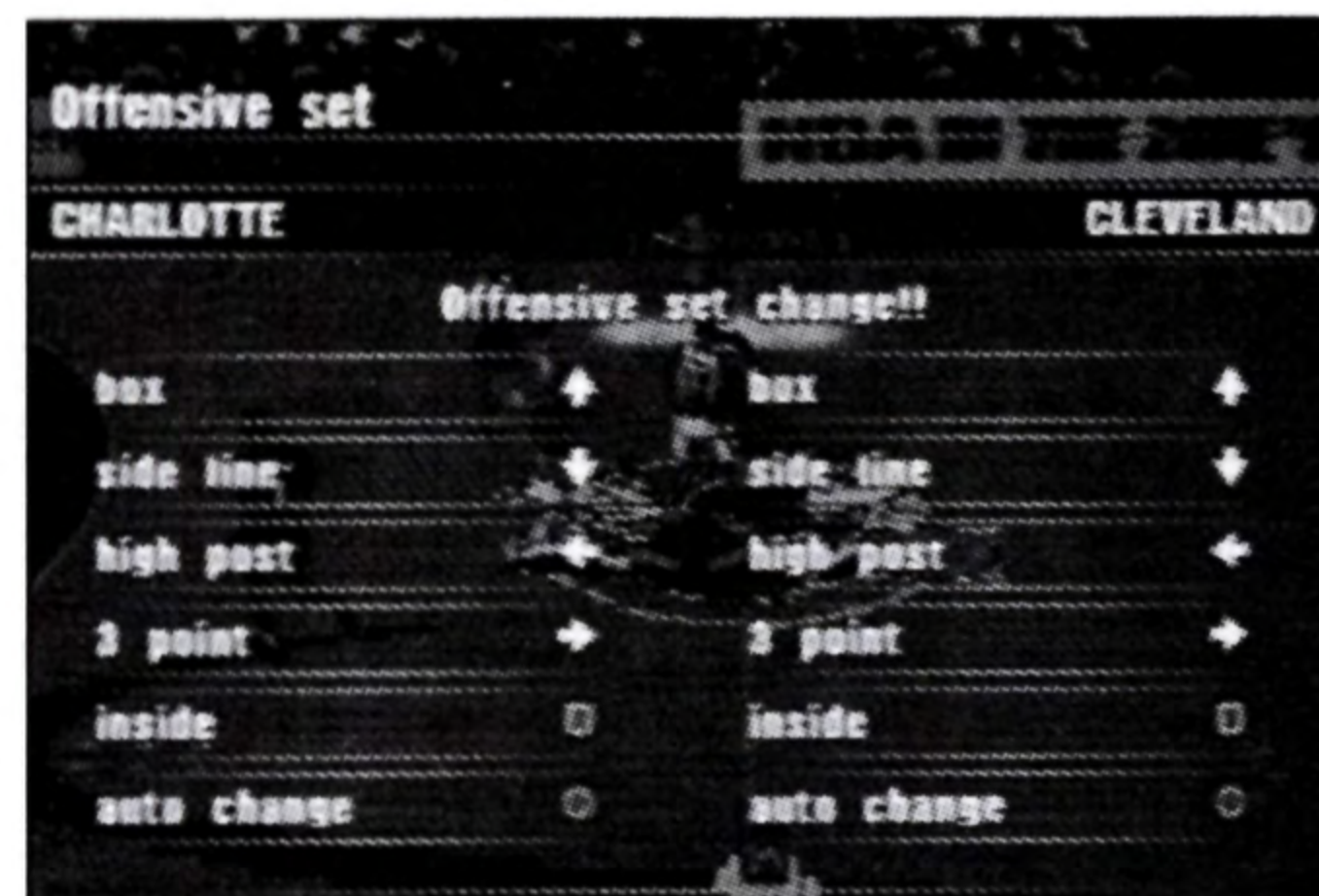
SIDE LINE OFFENSE: R2 Button +
Directional Button ↓

HIGH POST OFFENSE: R2 Button +
Directional Button ←

3 POINT OFFENSE: R2 Button +
Directional Button →

INSIDE OFFENSE: R2 Button + □ Button

AUTO OFFENSE: R2 Button + ○ Button



DEFENSE

■ All court defense

Provides an aggressive defense with many possibilities for steals and turnovers. Defense of the area below the basket is weak, however, and it may be easy for the offense to slip past.

■ Half court defense

Centers the defense below the basket making it easy to defend and grab rebounds.

■ 3/4 court defense

A formation half-way between the all court and half court formations.

■ Trap defense

The player with ball will always be double teamed, as the trap defense is used over the whole court. Defense of the area below the basket is weak, however, and it may be easy for the offense to slip past.

■ Auto defense

Automatically selects the best defensive formation (from those above) depending on the situation.

alternative formations as the need arises. You can change the standard formation

Defense

Use the controls listed below to switch to different formations.

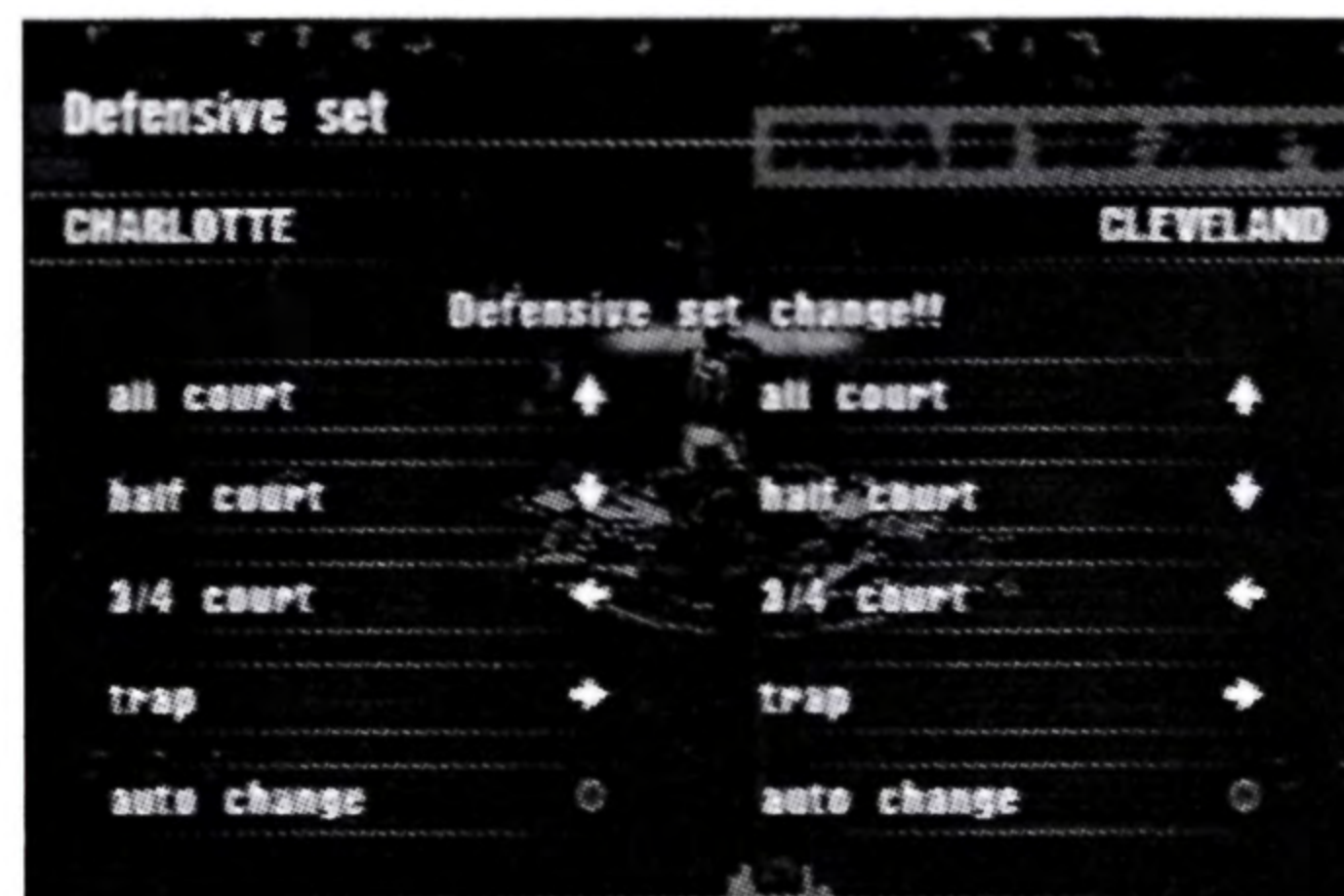
ALL COURT DEFENSE: R2 Button +
Directional Button ↑

HALF COURT DEFENSE: R2 Button +
Directional Button ↓

3/4 COURT DEFENSE: R2 Button +
Directional Button ←

TRAP DEFENSE: R2 Button +
Directional Button →

AUTO DEFENSE: R2 Button + ○ Button





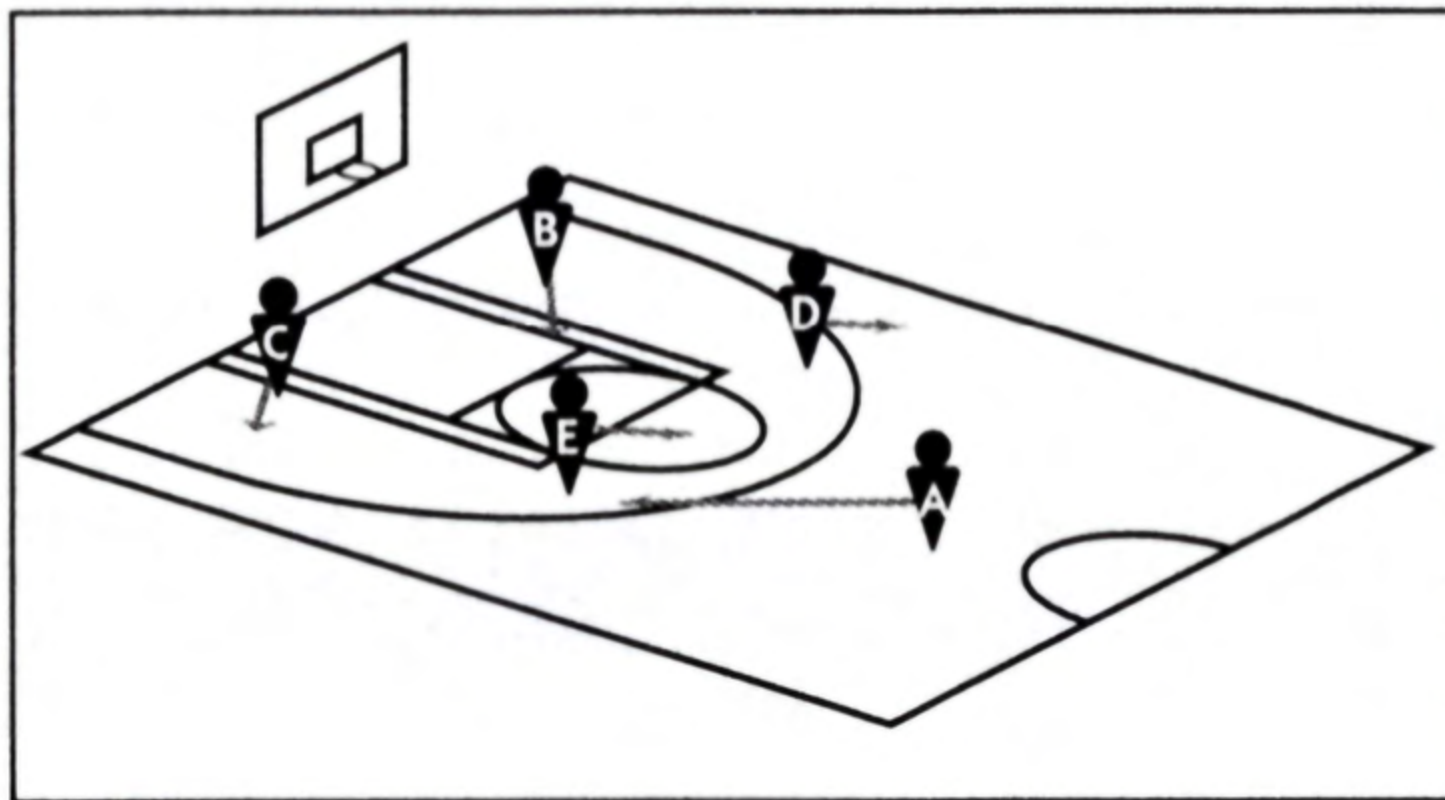
FORMATION PATTERNS

You can use different formations to create opportunities on the offensive end.

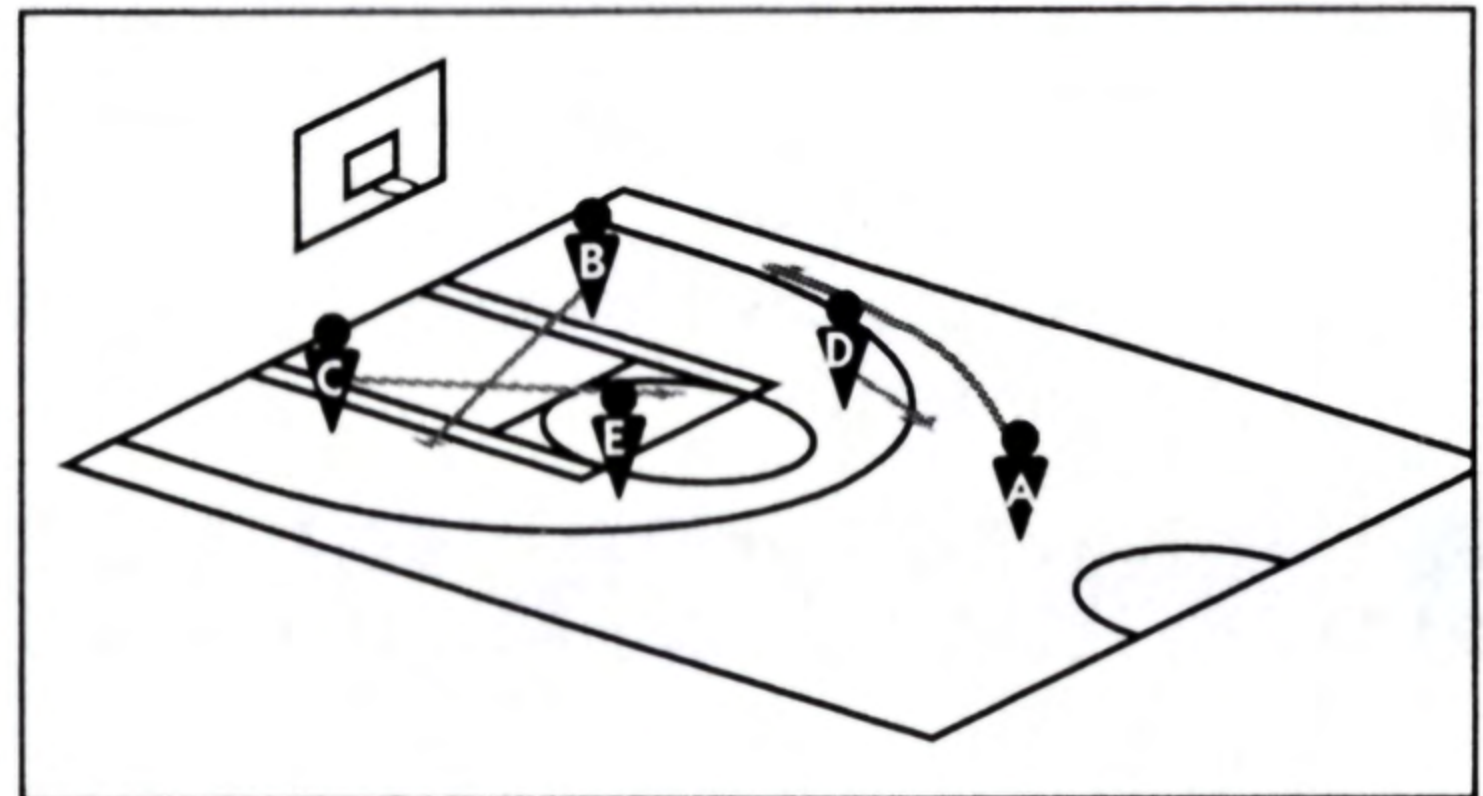
* There are two patterns for every offensive formation. The diagrams below show the starting positions for each formation.

A=PG **B=SG** **C=SF** **D=PF** **E=C**

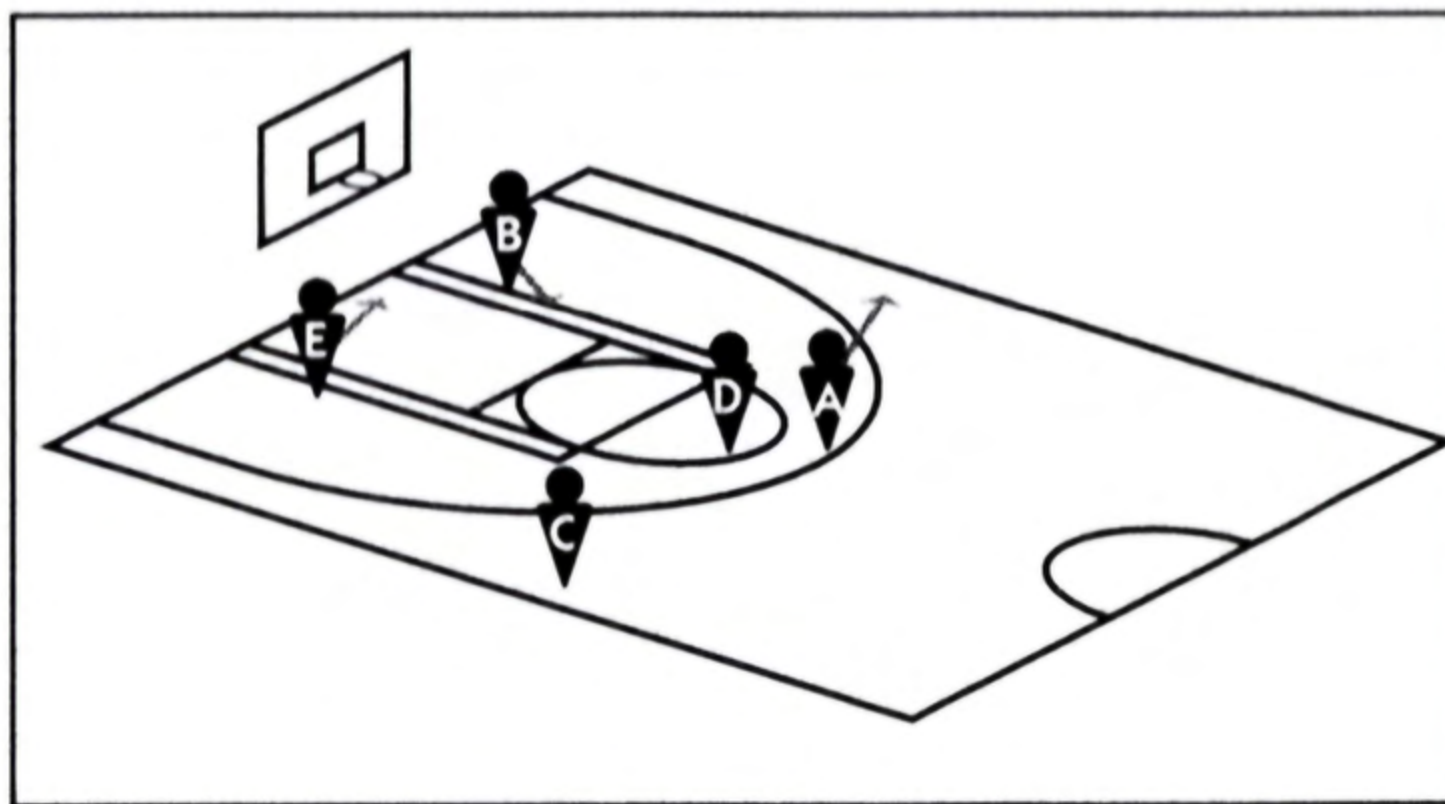
BOX OFFENSE 1



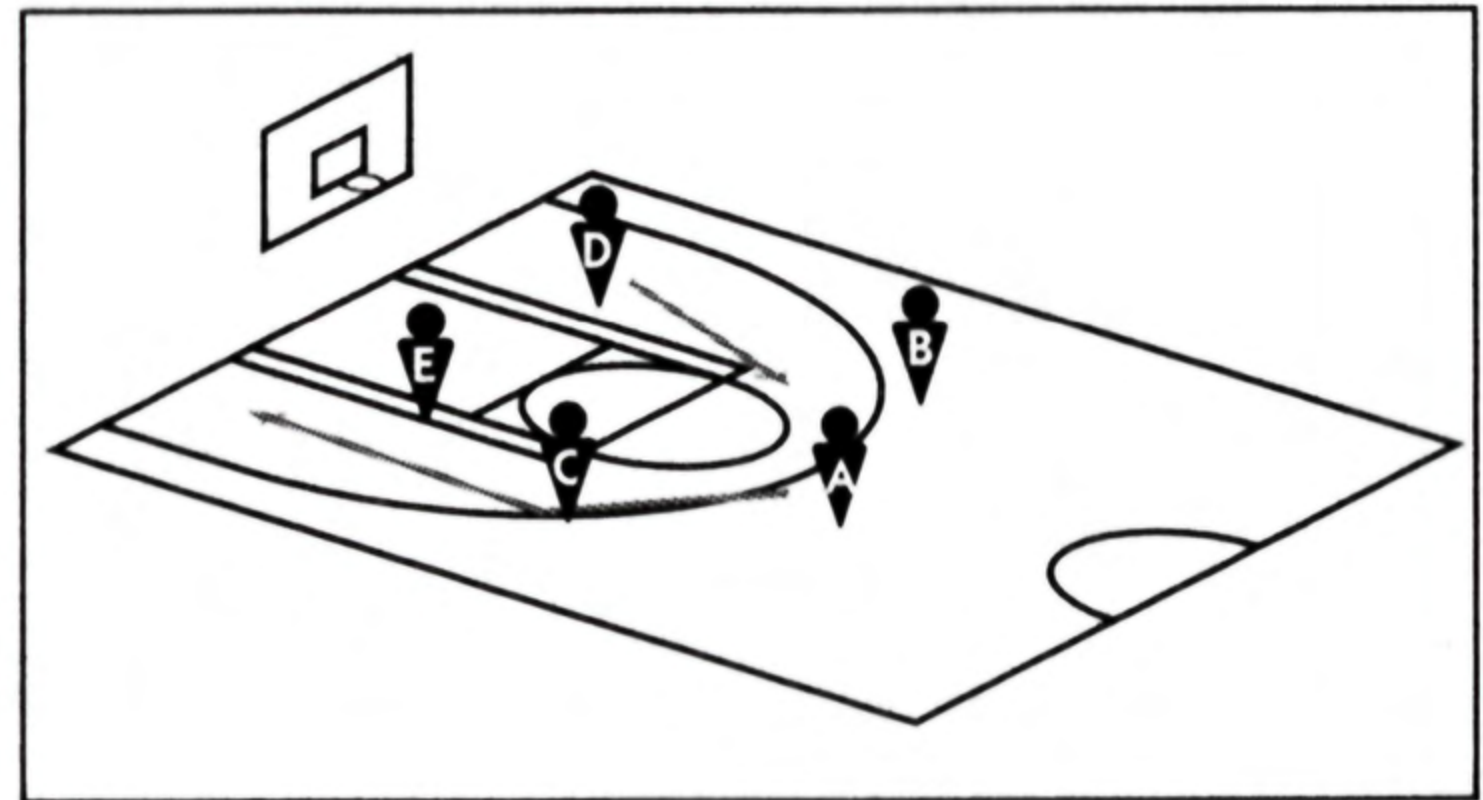
BOX OFFENSE 2



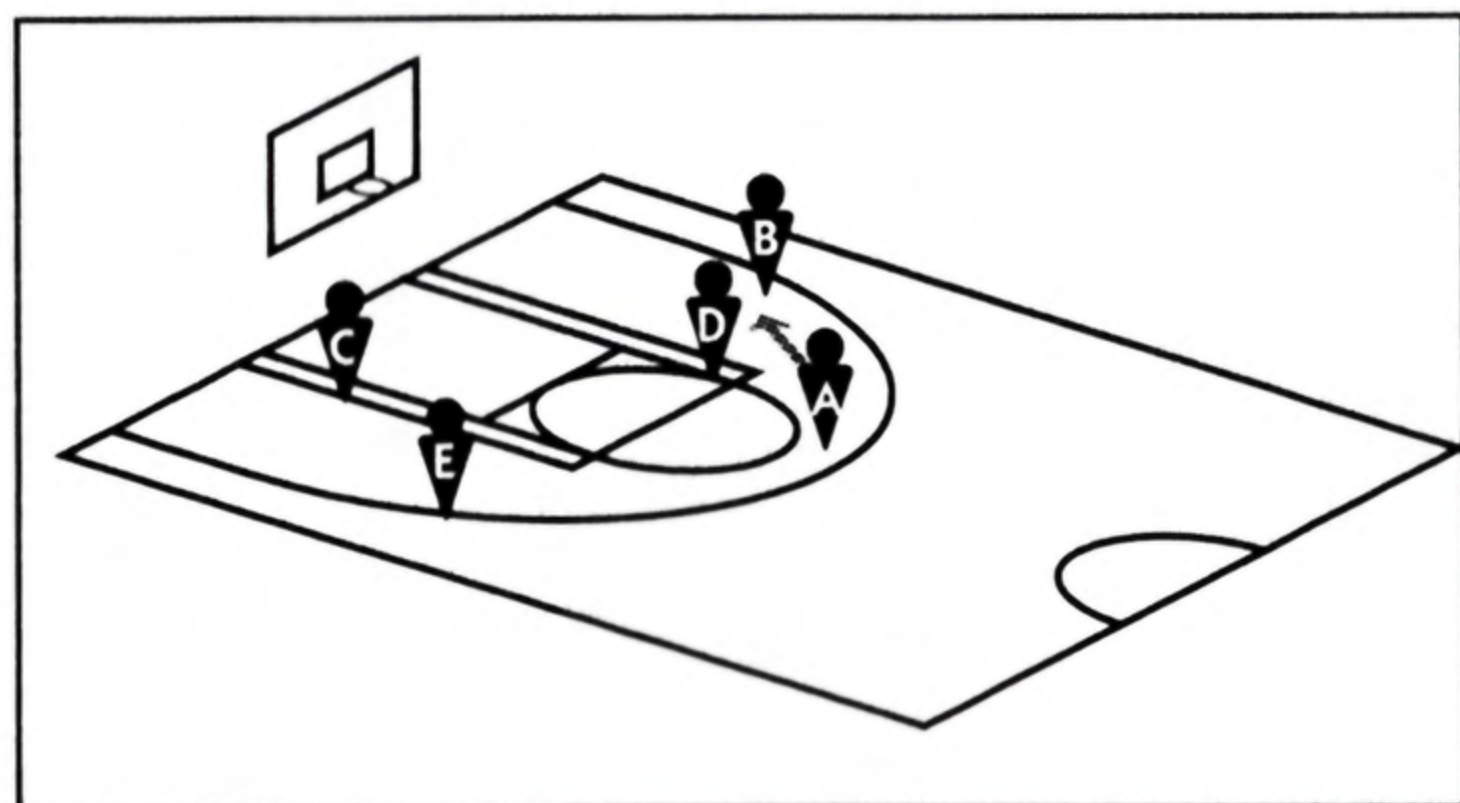
SIDE LINE OFFENSE 1



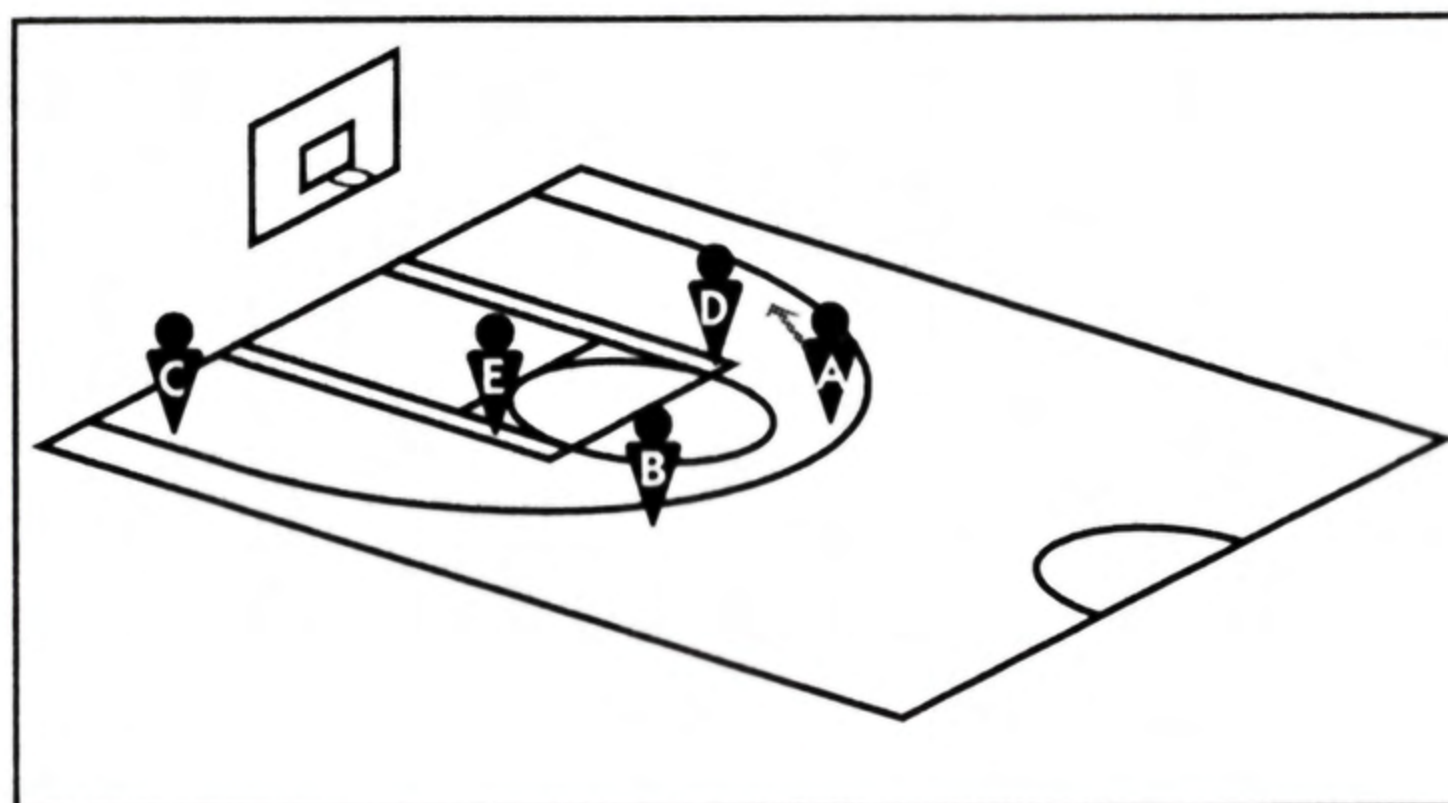
SIDE LINE OFFENSE 2



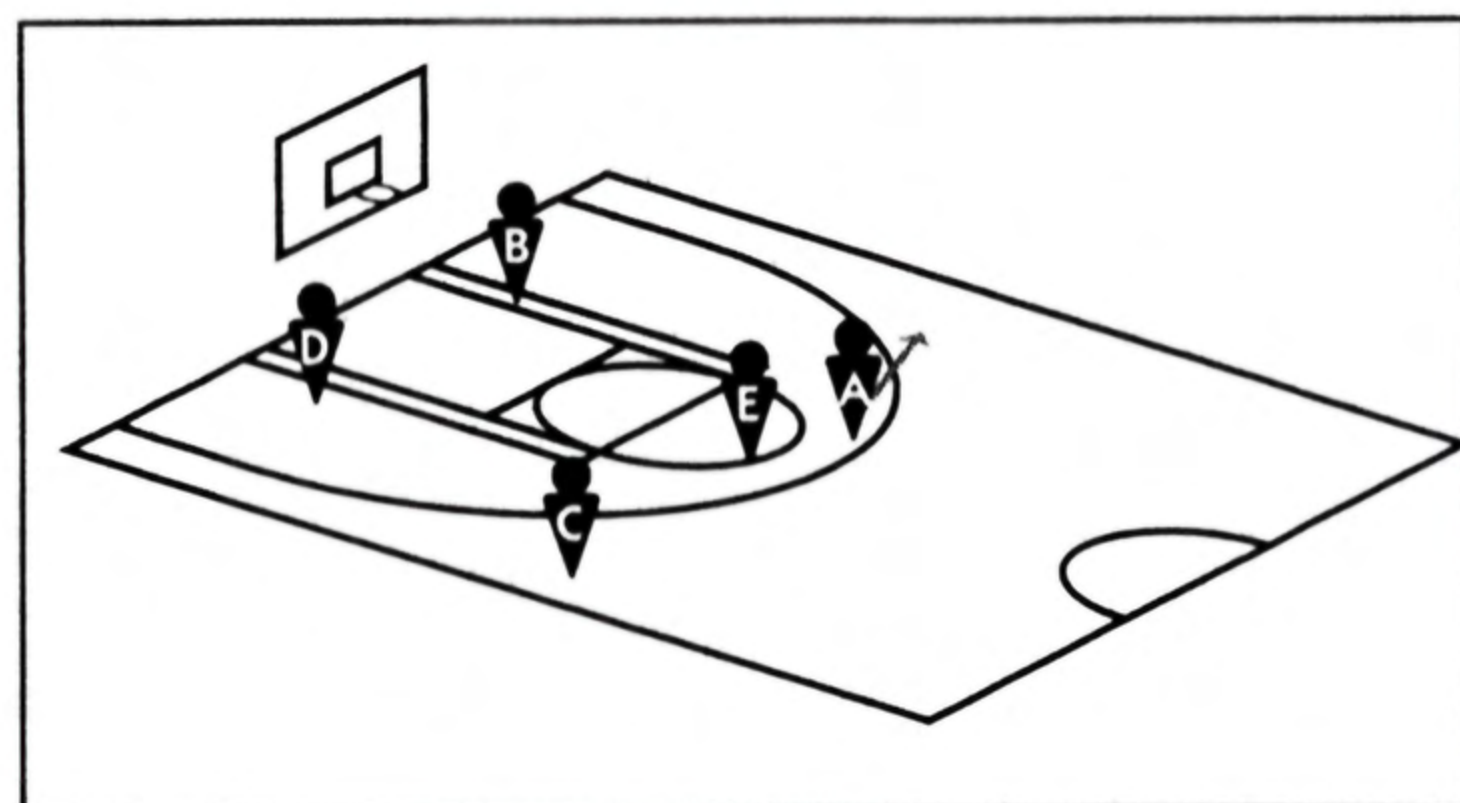
HIGH POST OFFENSE 1



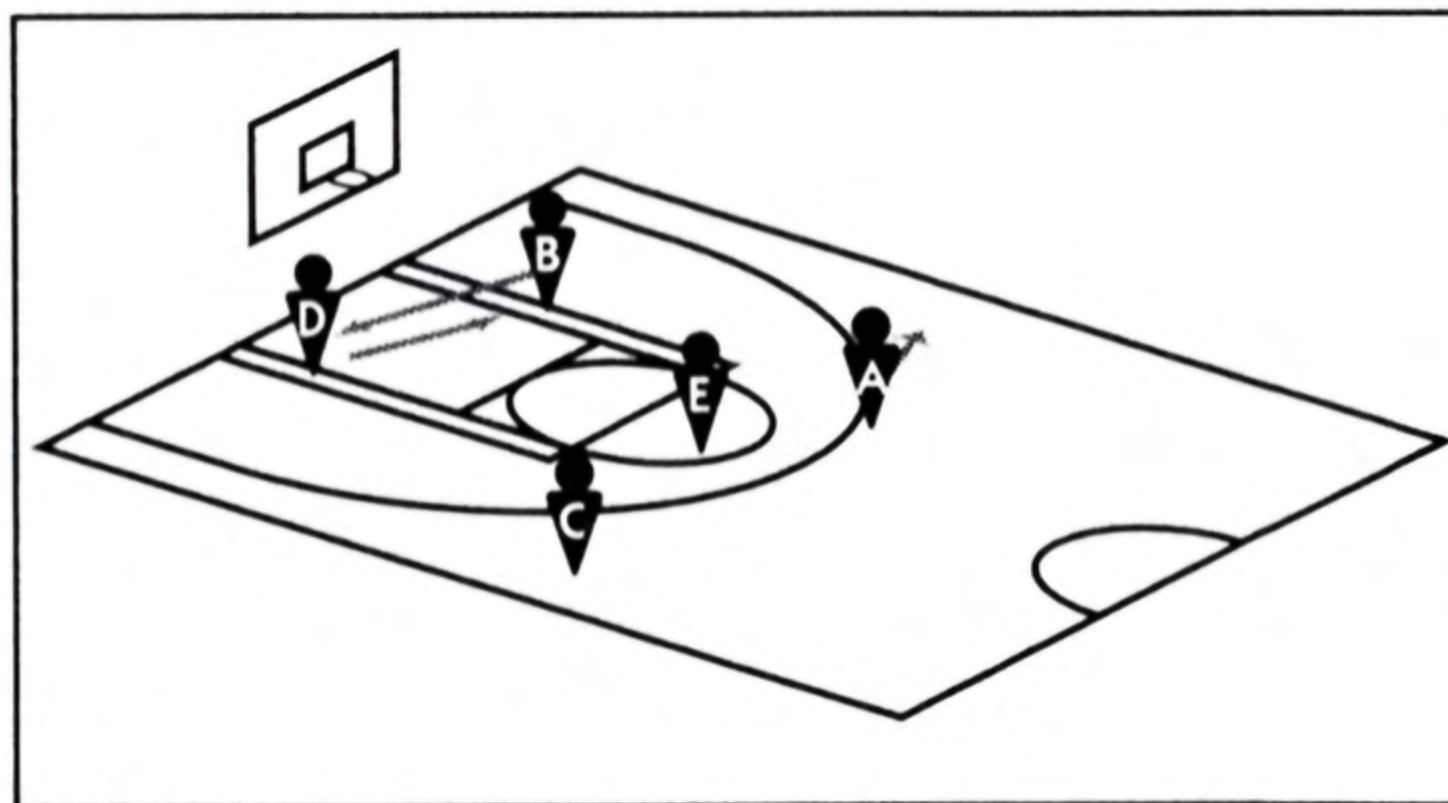
HIGH POST OFFENSE 2



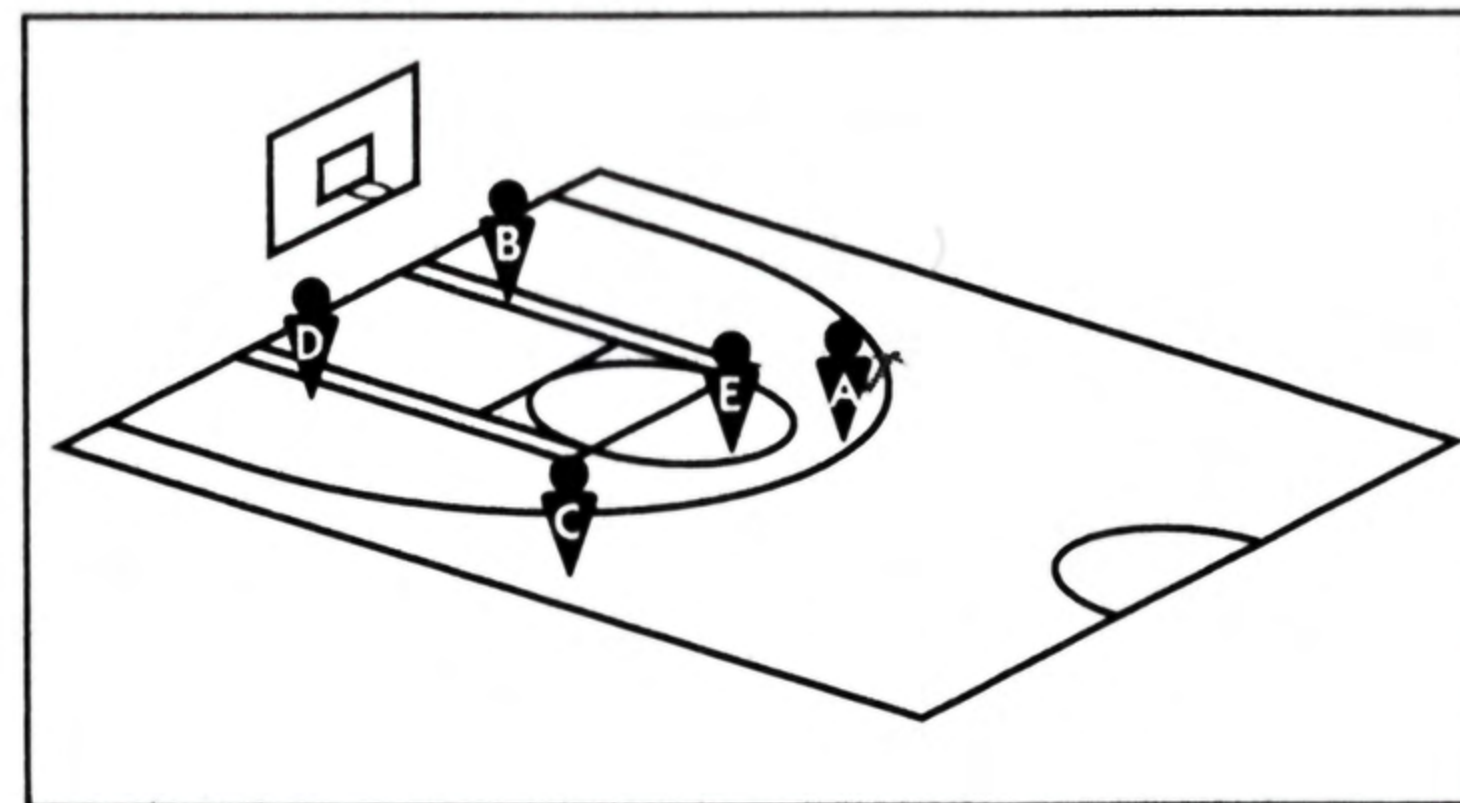
3 POINT OFFENSE 1



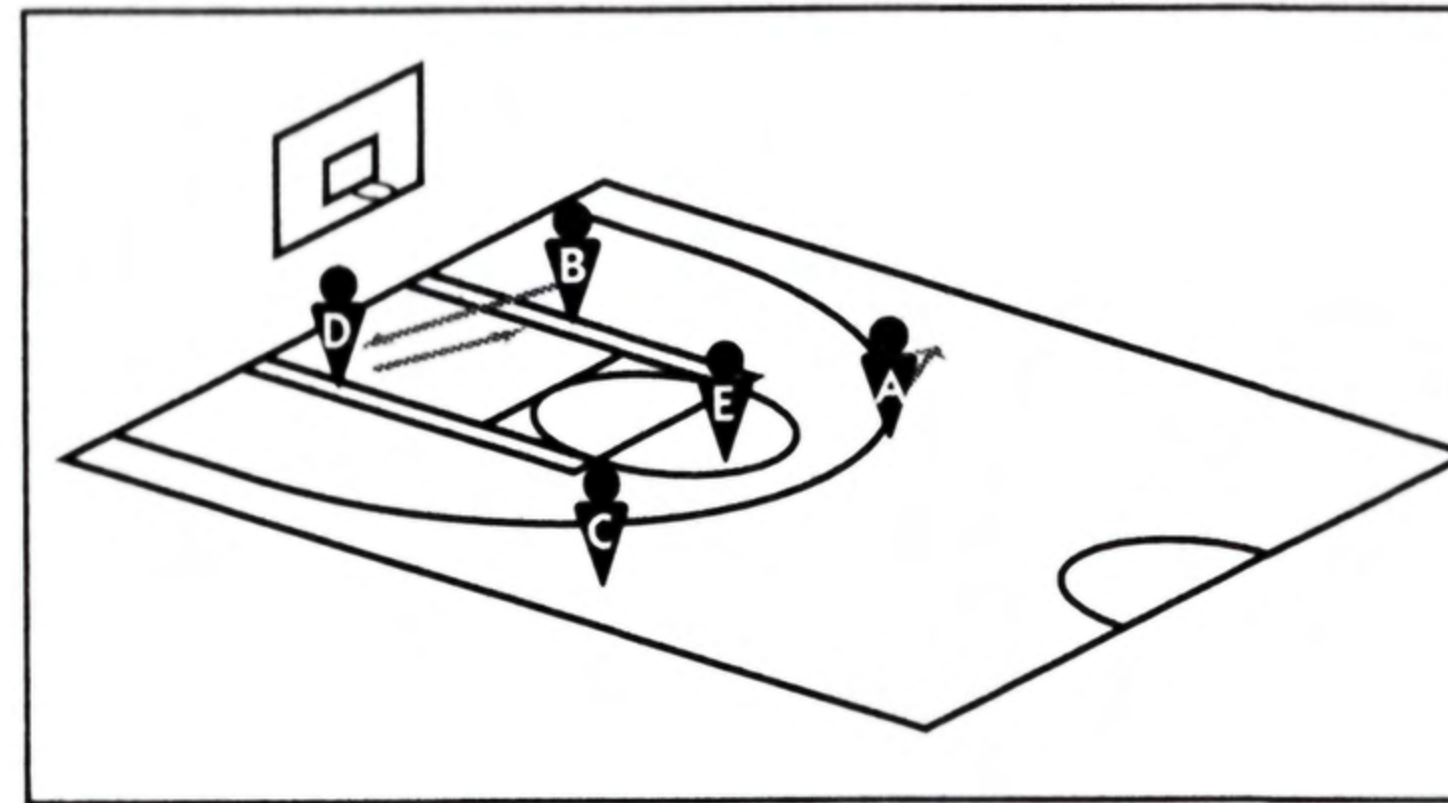
3 POINT OFFENSE 2



INSIDE OFFENSE 1



INSIDE OFFENSE 2





MULTI PLAY

Playing with multiple players and connecting a Multi Tap to the PlayStation™ game console.

This game can be played with multiple players playing on the same team or against each other. With extra players, you need extra controllers and the Multi Tap (sold separately) for the PlayStation™ game console. Four controllers can be connected to one Multi Tap.

■ Equipment Needed

- 2 players: 2 controllers
- 3-5 players: 1 controller for each player and 1 Multi Tap
- 6-8 players: 1 controller for each player and 2 Multi Taps

■ Connection Specifications

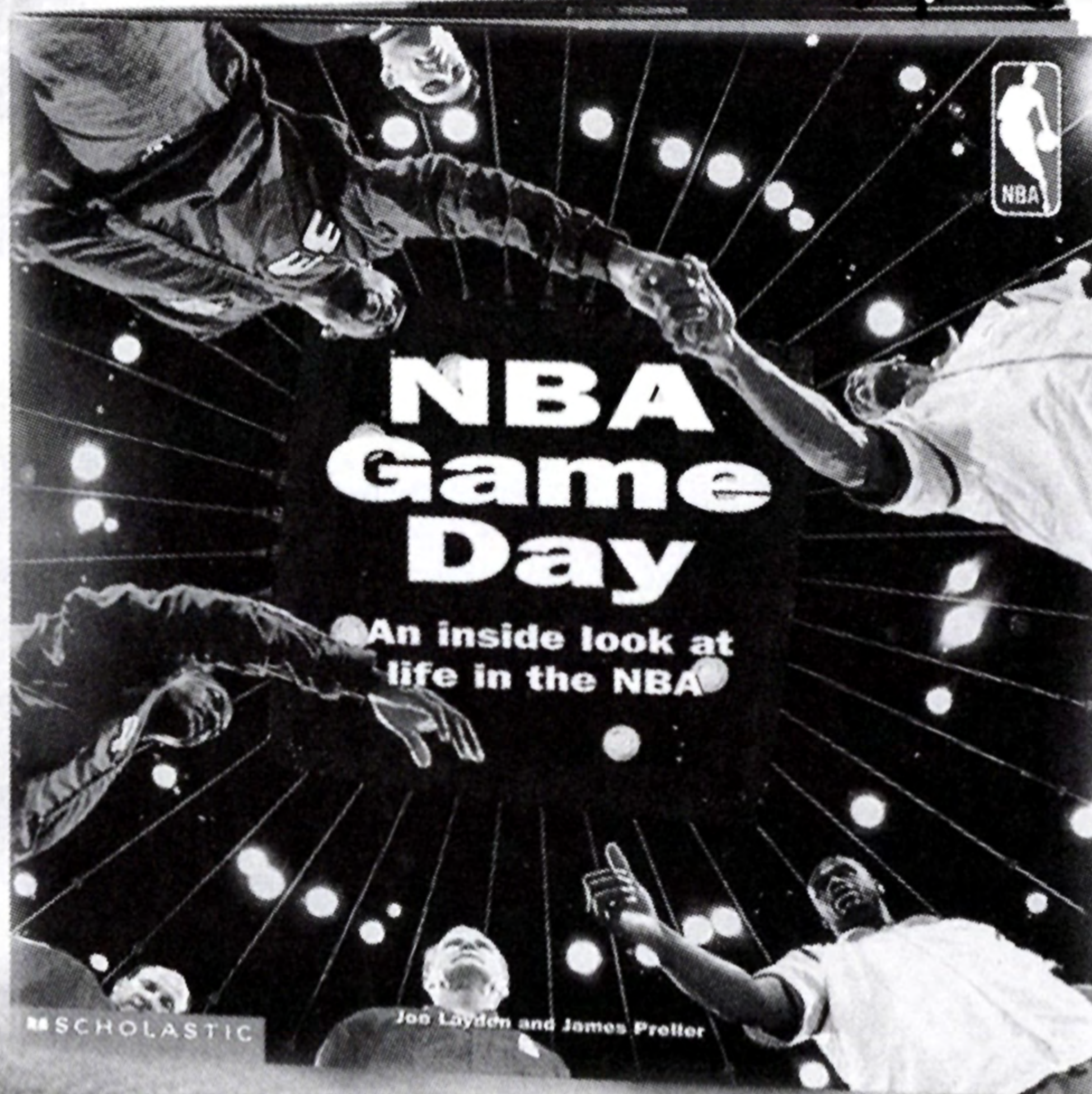
* Notes on using the Multi Tap

When connecting controllers to a Multi Tap, always connect a controller to Port A of the Multi Tap first, followed by Ports B, C, and D. It is strongly advisable to use only controllers packaged with your PlayStation™ game console or controllers specified as suitable by Sony Computer Entertainment America.

NOTES




Want to get inside
the NBA?



Get the full NBA experience! Check out this action-packed book with more than 75 official photographs of the hottest players! It's a real look at basketball players' lives— from morning workouts to game time!

Available at your bookstore now!

 SCHOLASTIC



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If you feel stuck in the game, or just need a boost, don't worry!

You can call the Konami Game Hint & Tip Line for help on this software and all the fine Konami products.

Konami Game Hint & Tip Line

1-900-896-HINT (4468)

- ▣ 85¢ per minute charge
- ▣ \$1.15 per minute support from a game counselor
- ▣ Touch tone phone required
- ▣ Minors must have parental permission before dialing

Hints are available 24 hours a day. Live support Monday-Friday 8:30 A.M. to 5:00 P.M. CST only.

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